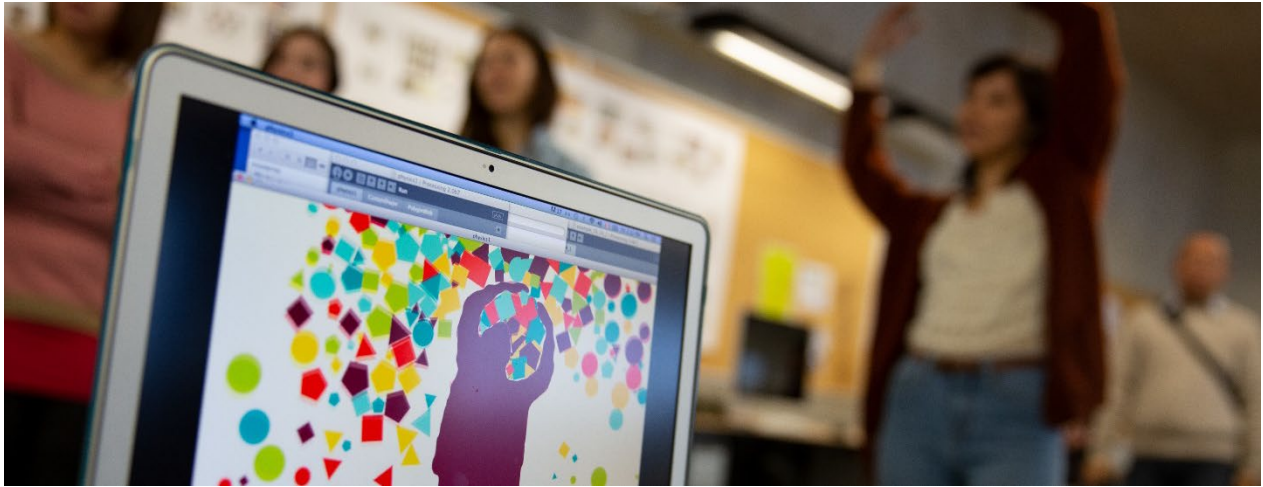


# Honours Bachelor of Interaction Design

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## Meet our students

Sheridan developed Ontario's first four-year Honours Bachelor of Interaction Design degree. This program provides students with a wide variety of skills, from all forms of digital technology to creating new products, developing better applications, and generating more compelling content. Our students have practical experience in all stages of the creative process, from research and planning to design and execution, making them ready to take on a variety of roles within the workplace.

Learn more about the classes these students take by visiting [the program webpage](#).

## Core competencies and skills

- Incorporating principles of visual narrative and motion into visual communications.
- Applying software and computational skills in the implementation of functional interactive design projects.
- Communicating design concepts using manual and digital visualization skills.
- Applying typographic skills and knowledge to the creation of original designs.
- Using 2D and 3D design skills.
- Programming a variety of devices.
- Employing analytical techniques to define and solve complex design problems.
- Using leadership skills when working in multidisciplinary teams.

## Work term availability

- Summer work term (May – August), taken at the end of Year 3.

## Work term capabilities

- Utilizing the elements of visual language (including form, visual references, and affordances) to develop design concepts.
- Incorporating human factors, data, and models of user experience in the development of design concepts.
- Applying knowledge of material and contextual opportunities and limitations in the development of design concepts.
- Developing content for interactive products and environments using text, visual, sound and motion elements.
- Situating digital devices within networks, databases, and content management systems.
- Utilizing design processes to develop interaction design projects (from the development of the brief, research, visualizing, prototyping, testing and analysis through to the final product).
- Creating functional interactive components and finished products.

## Employer resources

- [Employer webpage](#)
- [Program information](#)
- [Program course schedule](#)

## Post a job

To post a job, log in to our online platform [Sheridan Works](#).

Don't have an account? Create one today using our [Employer Registration Guide](#).